



TRACES newsletter

Issue I, SUMMER 2019

SUPPORTING YOUTH TO MANAGE THEIR DIGITAL & SOCIAL MEDIA PRESENCE

LINKING UP

Follow our **FACEBOOK PAGE** for news about the digital world and tips about managing your online presence.

<https://www.facebook.com/TracesEU/>

Official website

<https://tracesproject.online>

Join the discussion on Twitter **#TracesEU**

PROJECT IDENTITY

The project is co-funded by the EU Programme Erasmus+

Key Action:
Cooperation for innovation and the exchange of good practices.

Action:
Strategic Partnerships.
Field: Strategic Partnerships for youth.

Main objective:
Development of Innovation.

Following the official launch of the project TRACES, our e-newsletter aims to keep you informed on developments and project news.

Project TRACES is an Erasmus+ Strategic Partnership for Youth. It will create tools for youth professionals (youth workers, youth trainers/ facilitators, social workers, educators, careers advisers) to support the young people manage their online presence.

AIMS

- * to support the continuous professional development of youth professionals;
- * to develop key digital and social media literacy training material for youth with fewer opportunities;
- * to advocate for the promotion of responsible digital citizenship of youth with fewer opportunities.

MEANS

We are going to develop five Intellectual Outputs (this is the EU term for the material we will produce):

1. Digital and Social Media Literacy Curriculum Resources;
2. In-service Training Programme Handbook;
3. Collaborative online Learning Database;
4. Policy Paper "Policy recommendations on the promotion of digital citizenship for all young people through digital youth work in Cyprus, Finland, Ireland and Romania";
5. Guidelines for Youth Workers working with Digital Media.

WHAT ARE THE MAIN THEMES IN THE CURRICULUM?

1. Secure Online Engagement
2. Real & Virtual Identity
3. Online Communication
4. Cyberbullying
5. Your Digital Trace
6. Credit & Copyright
7. Information Literacy
8. Online Safety

The kick-off partner meeting has been hosted in August 5 by INNOVENTUM in the Youth Academy in Helsinki, Finland. The project duration is 20 months (01/06/2019- 31/01/2021).

PARTNERSHIP

[SEAL CYPRUS- Cyprus Organisation for Sustainable Education & Active Learning](#)

[FUNDATIA JUDETEANA PENTRU TINERET TIMIS- Romania](#)

[THE RURAL HUB CLG- Ireland](#)

[INNOVENTUM OY- Finland](#)



CONTEXT

The digital revolution is transforming the way young people play, access information, communicate and learn. Youth today have unprecedented learning opportunities. Digital and social media literacy training is now necessary to ensure that young Europeans can harness the potential of online opportunities to build skills, careers and relationships effectively but also safely.

ACTIVITIES & METHODOLOGY

The partners will develop and pilot resources for youth workers working with young people with fewer opportunities. The overarching methodology will be Open Education. Innovative methods will be used such as, in-service training, blended learning. Non formal and experiential learning underline the in-service training and the related Handbook. During the short-term joint staff training event "TRACES in-service training for Youth Workers" and the training for young people, the methodology will be a blend of: (1) self-driven online learning (2) non-formal education participatory methods (3) face-to-face instruction on the use of specific online tools.

The partners will meet with their advisory committees of youth workers to validate the outputs and to conduct semi-structured focus groups for the creation of the Policy Paper on the Digital Citizenship of Young People with fewer Opportunities.

A Collaborative online Learning Database will be created and maintained using the latest methodologies to feature all the outputs and facilitate internal and external cooperation.

IMPACT

TRACES will equip the youth professionals with practical tools to use in their work. The youth workers will support the young people with fewer opportunities to make the most out of digital and social media for their competence development and to protect themselves from digital threats. Most importantly, young people, whatever their status, who complete the curriculum resources developed as part of the project will bring a considerable skill-set with them wherever they go in their life in the connected world. With the use of a Policy Paper, the partners will start a dialogue on the digital citizenship of young people with fewer opportunities.